

## Central Iowa Little League 2024 Local Regulations & Playing Rules

Managers & coaches are expected to read & understand the Official Little League Regulations & Playing Rules. This page highlights key regulations & rules. No Rules should be changed unless approved by the Central Iowa Board.

### Pee Wee Baseball - Coach Pitch Only

#### General Rules

- **Time Limit: Games will be subject to a 1 hour 15-minute time limit**
- Coach Pitch – 8 pitches per batter, if ball is not put into play batter uses a tee to hit ball in play
  - Pitching from a knee is encouraged – 25-30' from the batter or wherever coach is comfortable
- 1<sup>st</sup> inning bat full lineup – 2<sup>nd</sup> inning beyond 3 defensive outs or bat the entire side – whichever comes first
- Protective Gear: All catchers must have on protective gear - to include throat guard
  - Check your equipment and players prior to game
- Injuries: If a player must leave the game during play, no penalty is charged
- Playing With Fewer Than 9 Players: No penalty
- Mandatory Play: Continuous Batting Order will be used. All players used in field – normal infield positions and extra players placed in outfield
- Jewelry: Except items worn to alert medical personnel to a specific condition – is prohibited

#### Offense

- 1 adult must be in the dugout at all times – bats should not be handled in the dugout other than to go bat
- There is no on-deck circle. All Players must remain in the dugout until their turn to bat.
- Batting Order: Continuous Batting Order will be used
- Leading Off: Runners must stay in contact with their base until the ball is put in play
- Sliding: Sliding is not required, but runners must slide feet first when advancing to a base
- Bunting: prohibited
- Stealing is not in play – coach pitch is much like t-ball in that it's a base to base by batter game

#### Defense

- All catchers must have on protective gear: throat guard, and little league approved chest and head gear. Play will not continue until appropriate protective gear is worn
  - Consider pace of play when deciding to utilize the catcher position
  - Extra defensive coach can speed up play by collecting and returning balls to pitcher between batters
- Standard infield positions and, if more than 10 on a team place remaining players in outfield
- Play is over when pitcher (coach or player) has possession of a ball deliberately thrown to them, runners in between bases will stop at the base they are advancing to

#### Pitching

- Bring 8 balls to pitch – greatly increases pace of play
  - Consider placing a defensive coach behind home to gather pitched balls and return in-between batters
- No walks will be awarded – 2 outcomes to an at bat – hit or put-out